

<u>PROGRAM</u>	<u>DESCRIPTION</u>	<u>GRADES</u>	<u>LENGTH</u>	<u>SEASON</u>
OVER IN THE MEADOW	Listen to a story then explore the meadow for animal homes.	K-1st	1 Hour	All
HIDE AND SEEK	A fun way to discover how animals use camouflage to survive.	K-2nd	1 Hour	Fall
ANIMAL DETECTIVES	Investigate clues to discover the secret lives of animals.	2nd-6th	1.5 Hours	All
TREES ARE TERRIFIC	A hands-on way to discover why trees are so terrific.	1st-3rd	1 Hour	Sp, Fall
TREE DETECTIVES	Identify trees and learn how we depend on them.	4th-8th	1.5 Hours	Sp, Fall
FEATHERED FRIENDS	A fun way to learn why birds are so unique!	K-3rd	1 Hour	All
HAVE BEAK, WILL TRAVEL	Identify local birds and learn what they need to survive.	4th-8th	1.5 Hours	All
ART IN NATURE	Get inspired by nature then create your own work of art.	1st-5th	1.5 Hours	All
INCREDIBLE INSECTS	Net some insects to see just how incredible they are.	3rd-6th	1.5 Hours	Fall
INVESTIGATE INSECTS	Capture and identify local insects. Investigate adaptations.	7th-12th	1.5 Hours	Fall

(See other Side)

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SEEDS-- PACKAGES OF LIFE	Experiment with seeds to see how and why they are so mobile.	3rd-6th	1.5 Hours	Fall
PRAIRIE PRIMER	An introduction to the wonders of the prairie.	2nd-5th	1.75 Hours	Fall
THE LIVING PRAIRIE	An investigation into how a prairie adapts and survives.	6th-12th	1.5 Hours	All
FUR, FEATHERS, SCALES AND SLIME	Discover how to tell animal groups apart and how important those body coverings are.	4th-6th	1.5 Hours	All
HOW TO STAY FOUND	Learn to use a compass. Participate in a game to test your skills.	5th-12th	1.75 Hours	Sp, Fall
POND PEEKING	Dip into ponds and discover who lives there.	3rd-5th	1.5 Hours	Sp, Fall
WATER QUALITY	Experiment to see what can and does live in local waters.	7th-12th	1.5 Hours	Fall

***Please ask, we can sometimes adjust for grade levels and time.**